



St Charles' Catholic Primary School
Unit Coverage 2022-2023

	Autumn 1	Spring 1	Summer 1
Year 1	Collage and Textiles Artist: Andrew Goldsworthy, Mondrian Natural Sculpture	Printing Artist: Richard Long Finger, sponge, block and roller patterns (Richard Long)	Painting Artist: Giuseppe Arcimboldo Identify and explore primary and secondary colours
Year 2	Sculpture Artists: Antony Gormley, Marc Quinn, Jean Arp Clay	Drawing Artist: Frida Kahlo Portraits- proportion, detail and shadow with chalk, pastels and charcoal	Painting Artists: Mark Rothko, Jackson Pollock Colour, drip art
Year 3	Drawing and <u>Painting</u> Artist: Pablo Picasso Experiment with monochromatic paint scales using the terms tint (adding white), shade (adding black) and tone (adding black and white)	Printing Artists: William Morris, Escher Cardboard & String block, tessellation & overlay with 2 colours	Digital Art Artist: Charlie Waite, Cindy Sherman Present recorded visual images using software e.g. Photostory, photoshop.
Year 4	<u>Drawing</u> and <u>Painting</u> Artist: David Hockney Investigate and experiment with formal elements - line, tone, shape, texture, pattern, colour and form to make drawings that convey meaning	Collage and Textiles Artist: Xenobia Bailey, Bisa Butler Demonstrate experience in looking at fabrics from other countries. Record textile explorations and experimentations as well as try out ideas	Sculpture – Clay Artist: Henry Moore Produce larger pieces using pinch/ slab/ coil techniques
Year 5	Sculpture Artist: Filthy Luker -installations Recognise sculptural forms in the environment: furniture, buildings. Demonstrate experience in freestanding work using a range of media	<u>Drawing</u> and <u>Painting</u> Artist: Paul Klee Control the types of marks made and experiment with different effects and textures including blocking in colour, washes and thickening paint	Collage and Textiles Artist: Andy Warhol Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects
Year 6	Sculpture – Modroc George Segal, Louise Bourgeois Develop skill in applying modroc to a framework or over other constructed foundations.	<u>Drawing</u> and <u>Painting</u> Artist: LS Lowry Increase accuracy in the use of scale, proportion and perspective	Digital Art Artist: Yung Jake Create layered images from original ideas

